

Basic Radio Physics

Network Startup Resource Center
www.nsrc.org



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Electromagnetic Fields

- Electromagnetic forces act between electric charges and electric currents
- **E** Electric Field, **H** Magnetic Field
- **Electromagnetic waves** are fields traveling in space

waves

"2006-01-14 Surface waves" by Roger McLassus. Licensed under CC BY-SA 3.0 via Wikimedia Commons
http://commons.wikimedia.org/wiki/File:2006-01-14_Surface_waves.jpg#/media/File:2006-01-14_Surface_waves.jpg

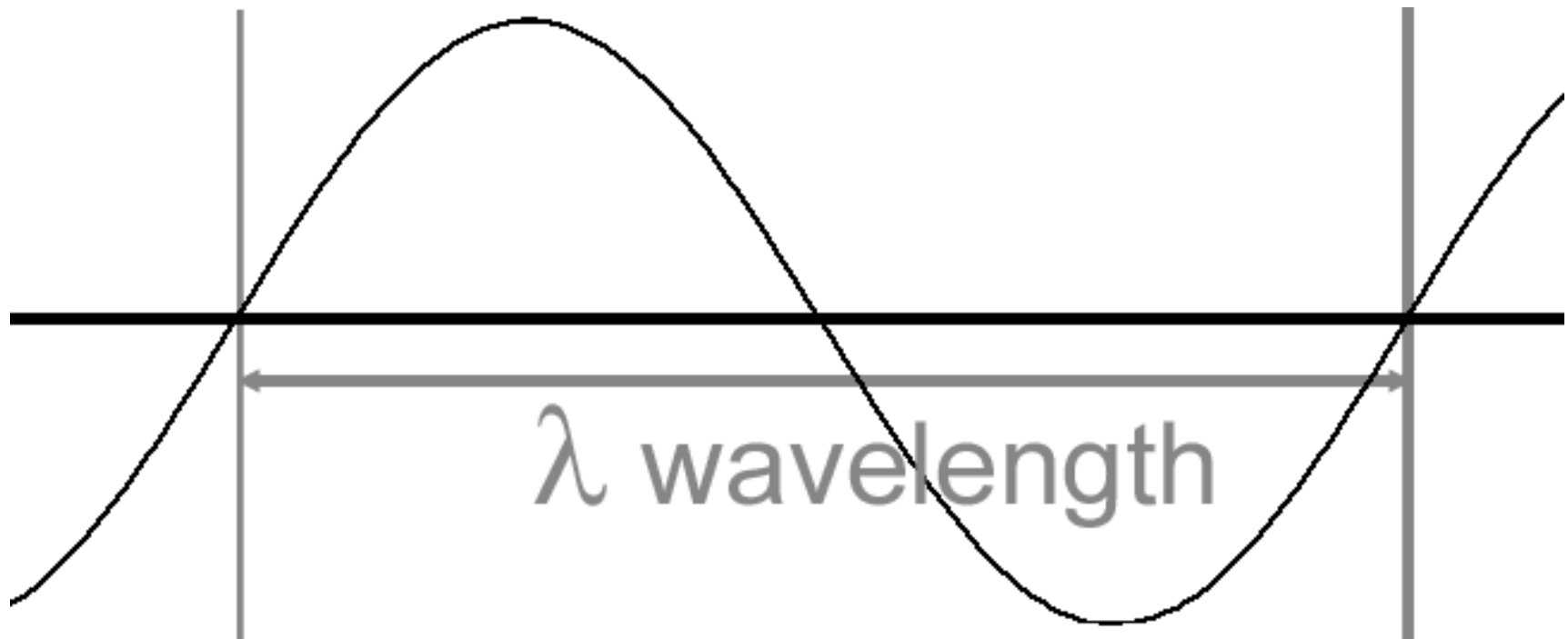
Waves

- Oscillation + Transfer of Energy
- Mechanical Waves: Sound, Water
 - Require a physical medium
- Electromagnetic Waves: Light, Radio
 - Microwave, Infrared, X-Ray, Gamma Ray
 - No Physical Medium Required

Electromagnetic Waves

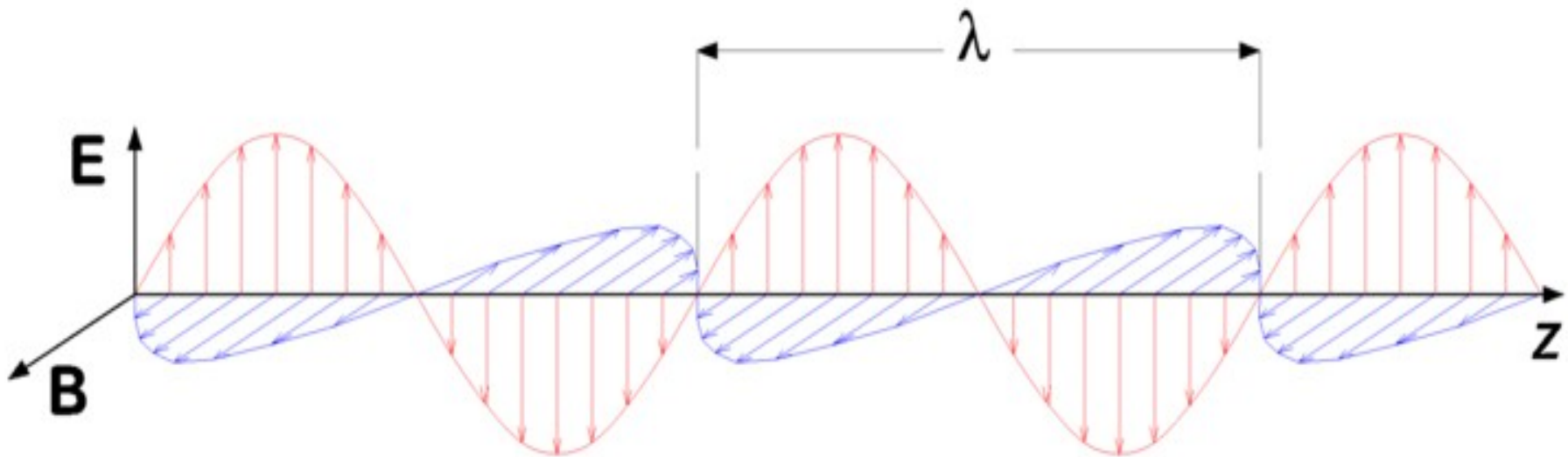
- $c = \lambda * \nu$
- c is the speed of light (3×10^8 m/s)
- λ Lambda is the wavelength [m]
- ν Nu is the frequency [1/s = Hz]
- Light needs 1.3 seconds from the moon to earth, and 8 minutes from the sun ... and how long for 100 km? ...

A Wave



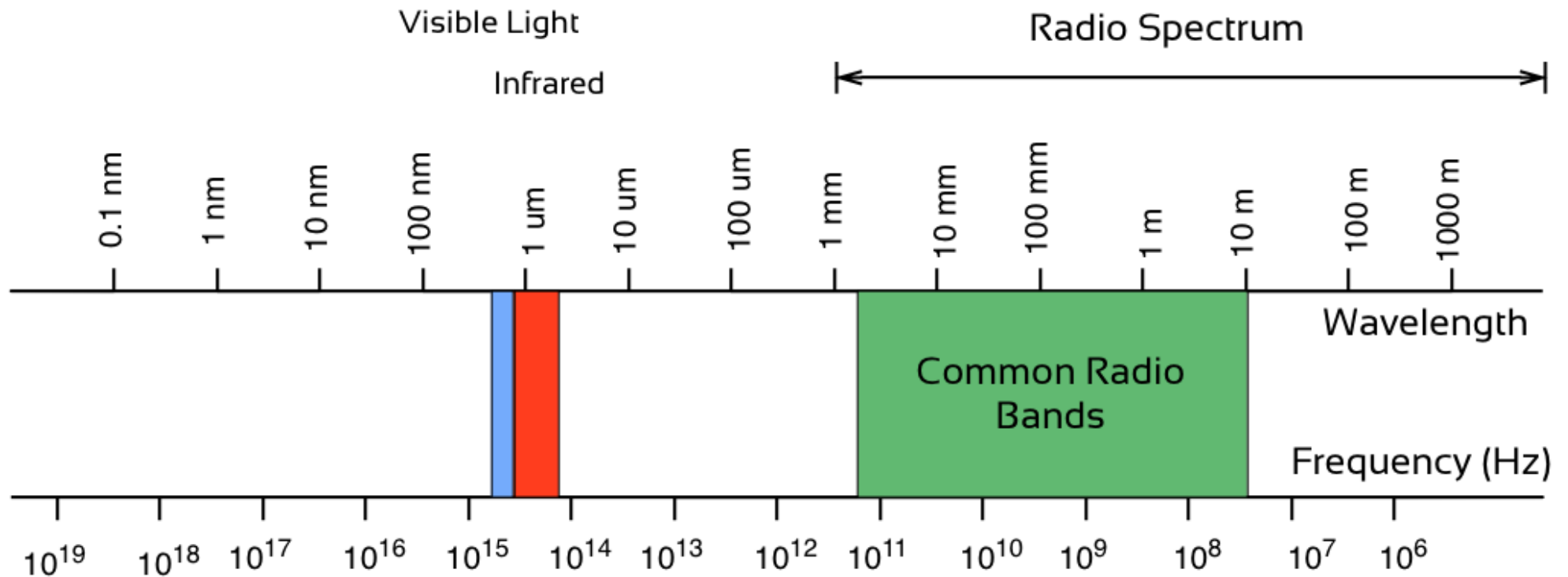
EM Wave Polarization

- Direction of the electric field vector
- **Linear**, elliptic, circular polarization



"Electromagnetic wave" by P.wormer Licensed under CC BY-SA 3.0 via Wikimedia Commons
http://commons.wikimedia.org/wiki/File:Electromagnetic_wave.png#/media/File:Electromagnetic_wave.png

Electromagnetic spectrum



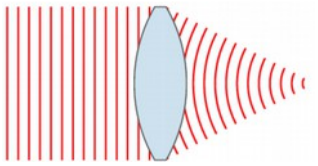
Wavelength Calculations

- Speed of Light = Wavelength * Frequency
- Frequency = Speed of Light / Wavelength
- Wavelength = Speed of Light / Frequency
- What's the frequency of 3.5mm waves?
- What's the wavelength at 91.5 MHz?

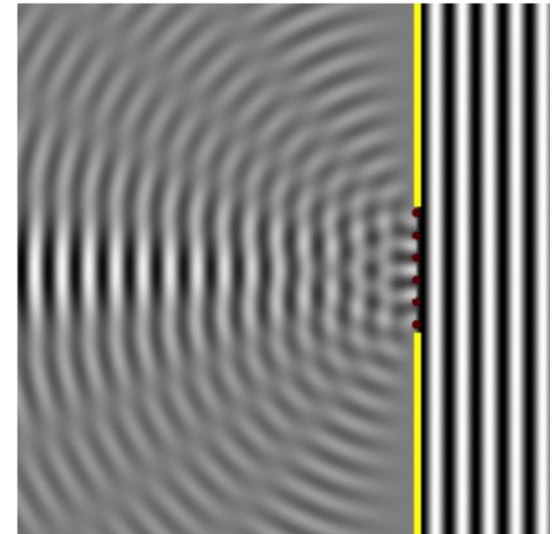
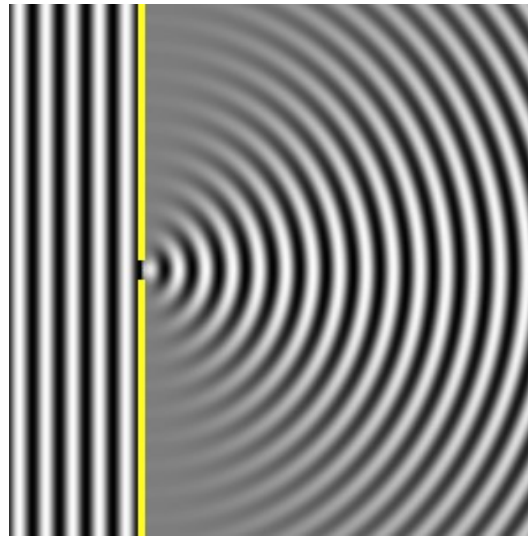
Wireless Networking Frequencies

- Focus on the ISM (license exempt) bands at
 - 2.4 GHz – 802.11b/g – 12 cm
 - 5.x GHz – 802.11a – 5...6 cm
- Other bands interesting to us
 - 915 MHz
 - 3.5 GHz
 - 24 GHz
 - 60-80 GHz

Propagation of Radio waves

- Wavefronts: plane & spherical 
- Huygens principle: at any disturbance, spherical waves start
- Radio waves (like light) do not propagate as a straight line .. not even light does that
- Behavior scales with wavelength

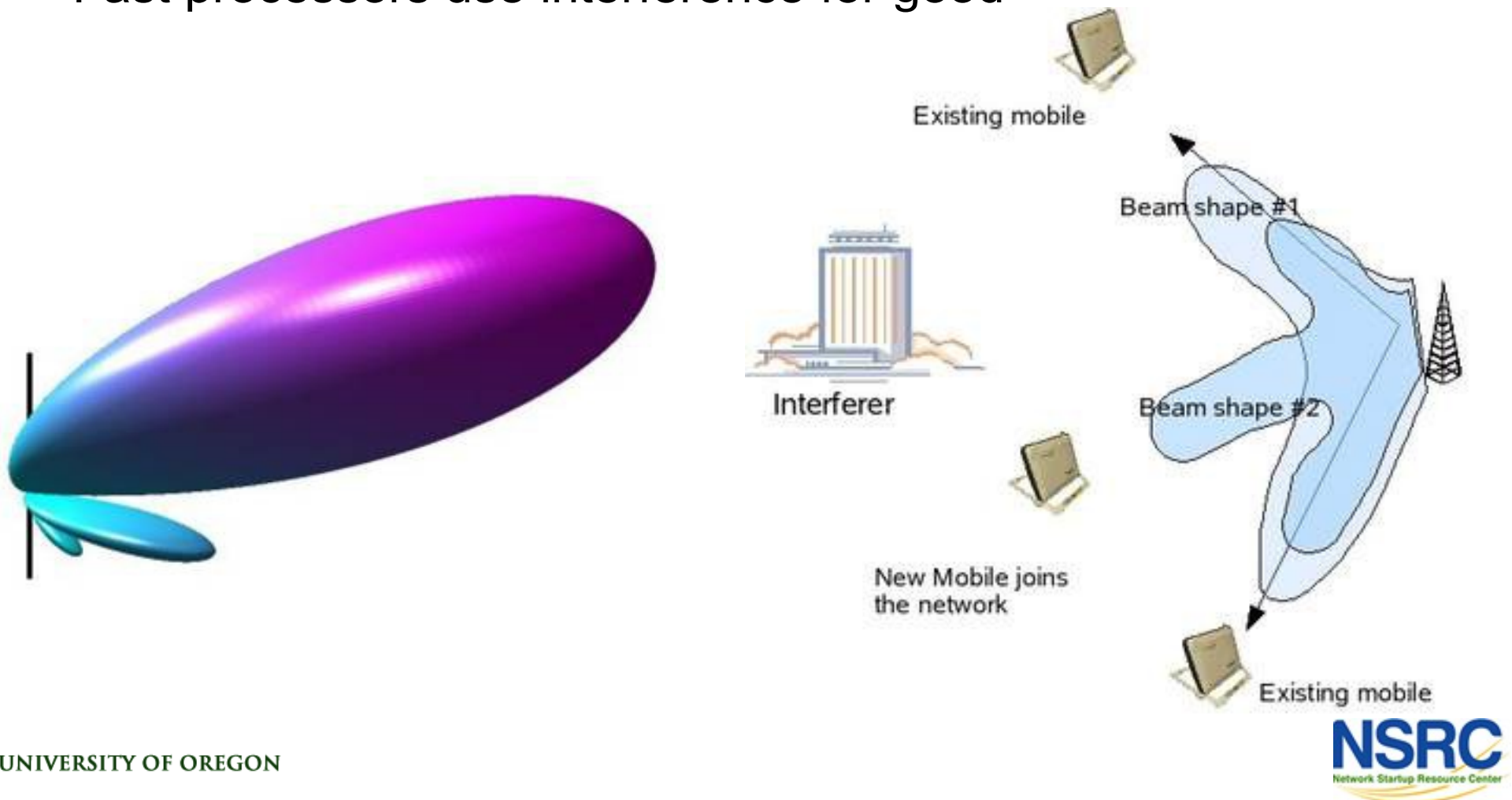
Huygens principle



Animated images thanks to Fu-Kwun Hwang and author of Easy Java Simulation = Francisco Esquembre
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<http://commons.wikimedia.org/wiki/File:Wavelength%3Dslitwidth.gif#/media/File:Wavelength%3Dslitwidth.gif>

MU-MIMO, Dynamic Beam Shaping

- In multi-antenna arrays, possibilities are virtually unlimited
- Fast processors use interference for good



Radio Waves are Affected By

- Absorption
- Reflection
- Diffraction
- Interference

Radio waves: Absorption

- Converts energy into heat
- Decreases power exponentially
 - this is a linear decrease in dB
- Water, Metal, Oxygen
- Stones, Bricks, Concrete
- Wood, Trees

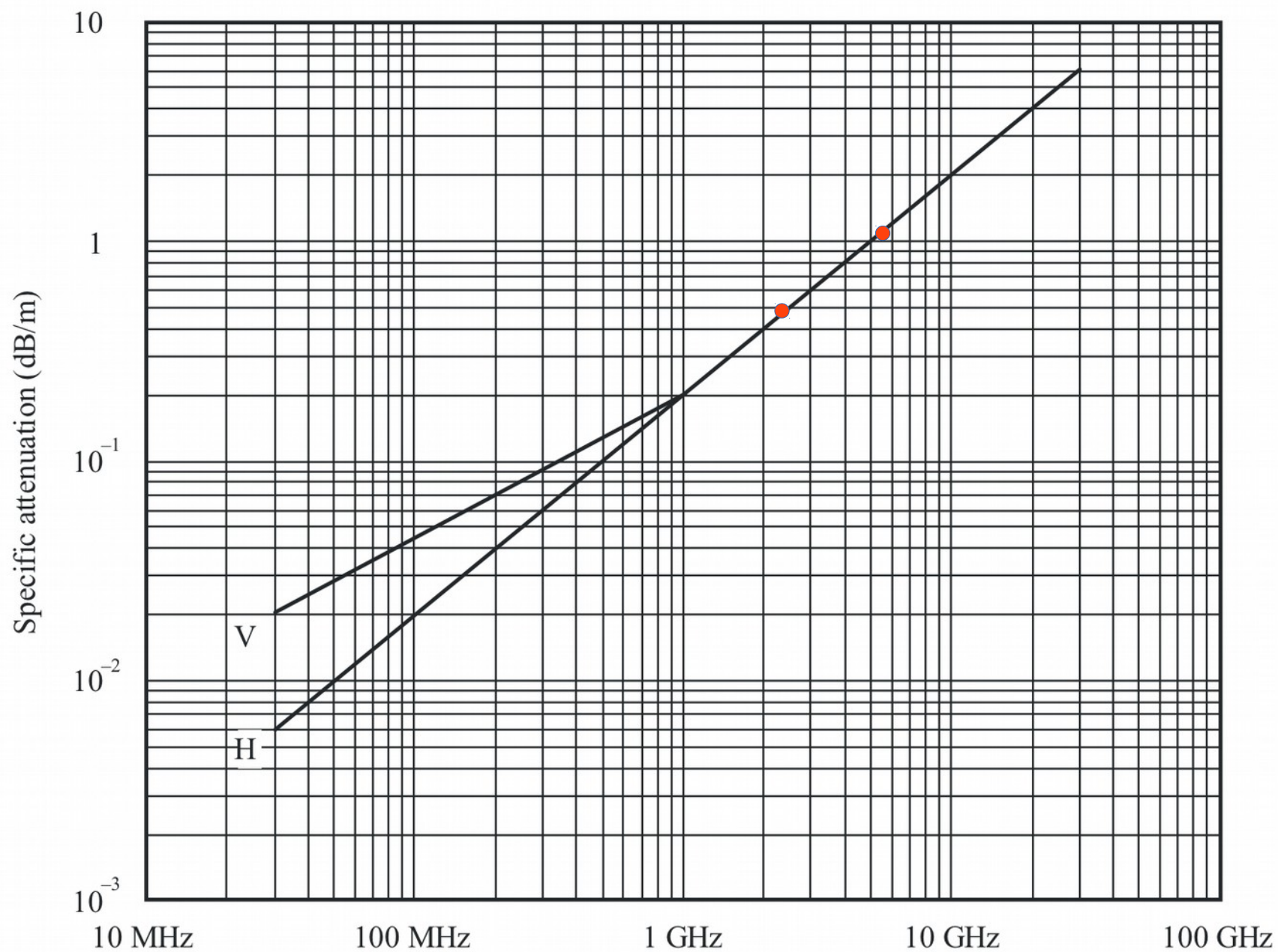
Radio waves: Absorption

- Plasterboard / Drywall Wall: 3-5dB
- Metal Door: 6-10dB
- Window: 3dB
- Concrete Wall: 6-15dB
- Block Wall: 4-6dB



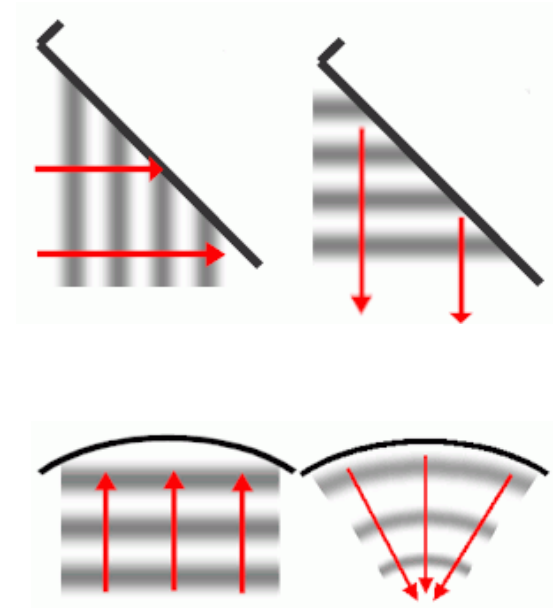
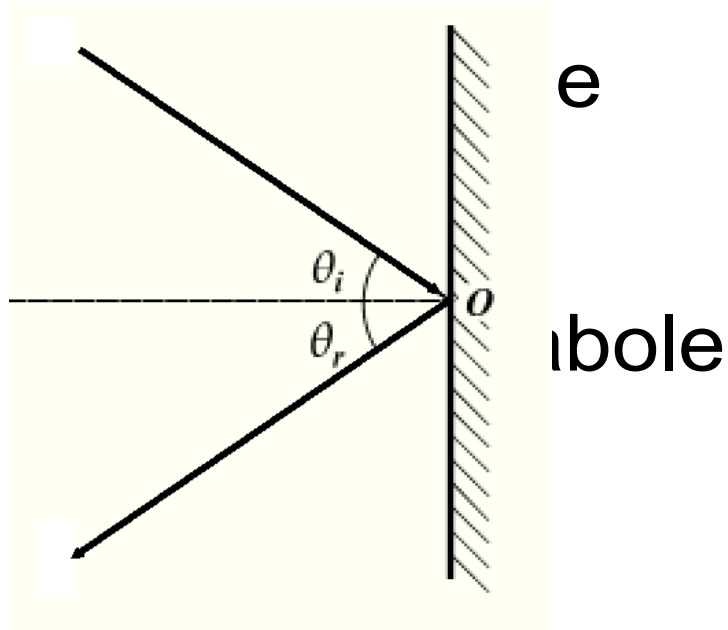
Image: <https://www.flickr.com/photos/19622227@N00/2591612352/>

Specific attenuation due to woodland



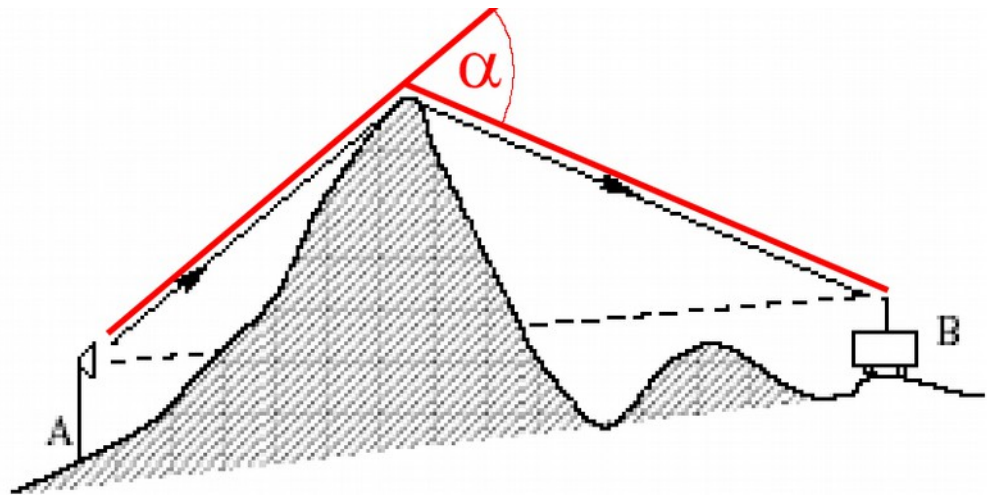
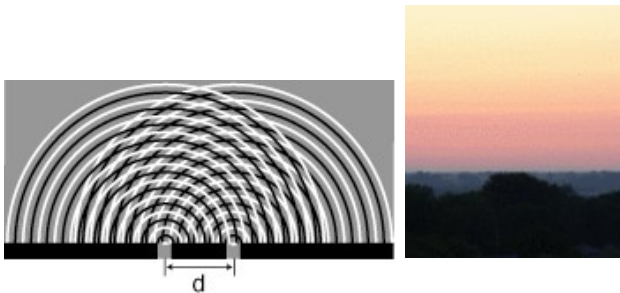
Radio waves: Reflection

- e.g. on Metal
- angle in = angle out



Radio waves: Diffraction

- Diffraction is the apparent bending and spreading of waves when they meet an obstruction. Scales roughly with wavelength.



Radio waves: Interference

- Interference is **misunderstood**
- Is it really interference?
- Or are too lazy to find the real problem?
- Maybe we don't care!

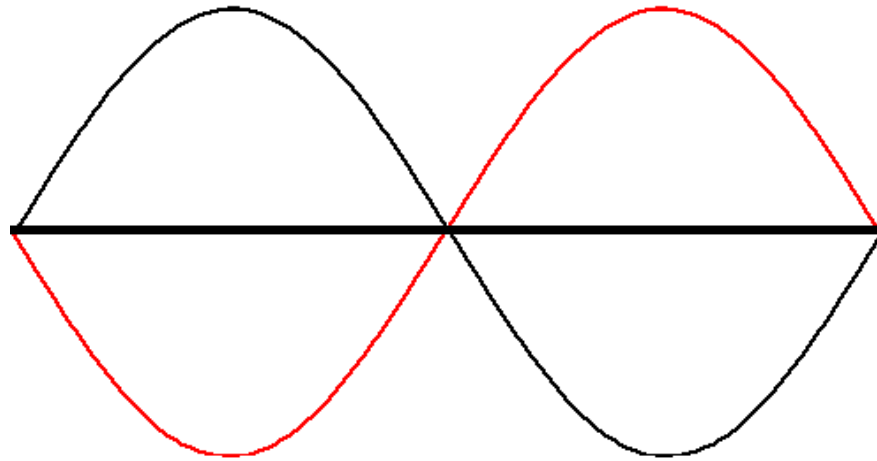
Two Meanings of Interference

- Physicists View:
 - The behavior of waves
- Engineer's View:
 - Noise that causes problems
- Both are important for Wireless
 - In different ways!

Interference: Physicist's View

- Waves can annihilate each other

$$-1 + 1 = 0$$



- ...when they have fixed **frequency and phase relation**
- Waves can also enhance each other

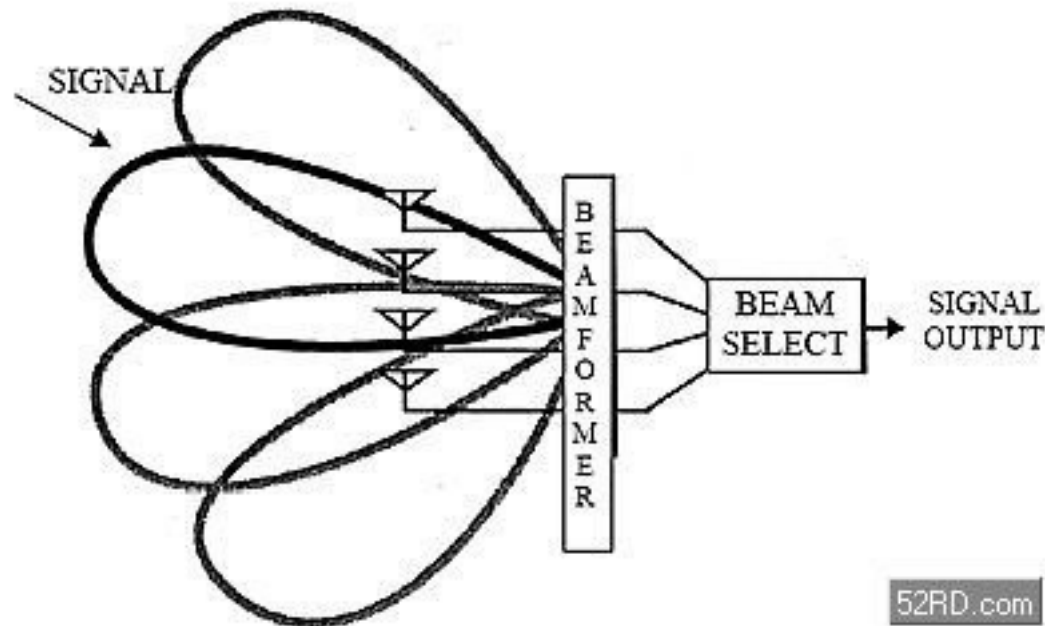
Interference: an Experiment

- Take two laser pointers – one green, one red
- Cross the beams – will one change the other?
- Point them in the same direction, will one change the other?
- If you give signals with them, both in the same direction, would you be able to read them?
- Now use two lasers of the same color – what happens?

Interference: Physicist's View

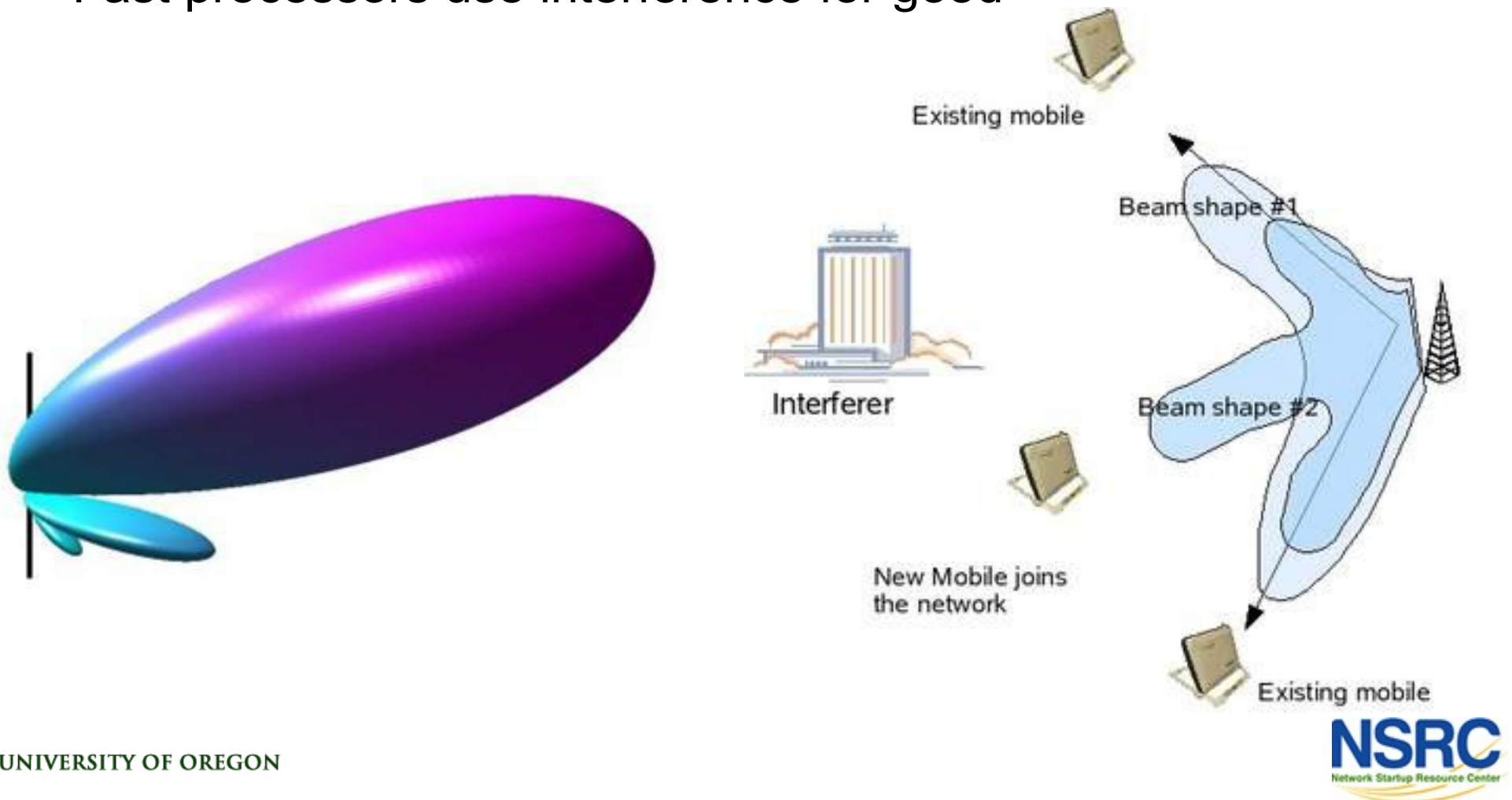
Interference: MIMO, Beam Shaping

- Interference is used for good in:
 - beam-shaping, smart antennas, MIMO
- Modern MIMO techniques use interference to optimize antennas, allow for full multiplexing on same frequency



MU-MIMO, Dynamic Beam Shaping

- In multi-antenna arrays, possibilities are virtually unlimited
- Fast processors use interference for good



Interference

- The Engineering View:
 - “any noise that gets in the way”
- High Noise Floor From Busy Spectrum
- Co-Channel Interference
- Adjacent-Channel Interference
 - Next frequency, overloading your receiver
 - Use a better receiver!
 - Next frequency, leaking into your channel
 - Time to talk to the interferer

Some Transmitters Interfere

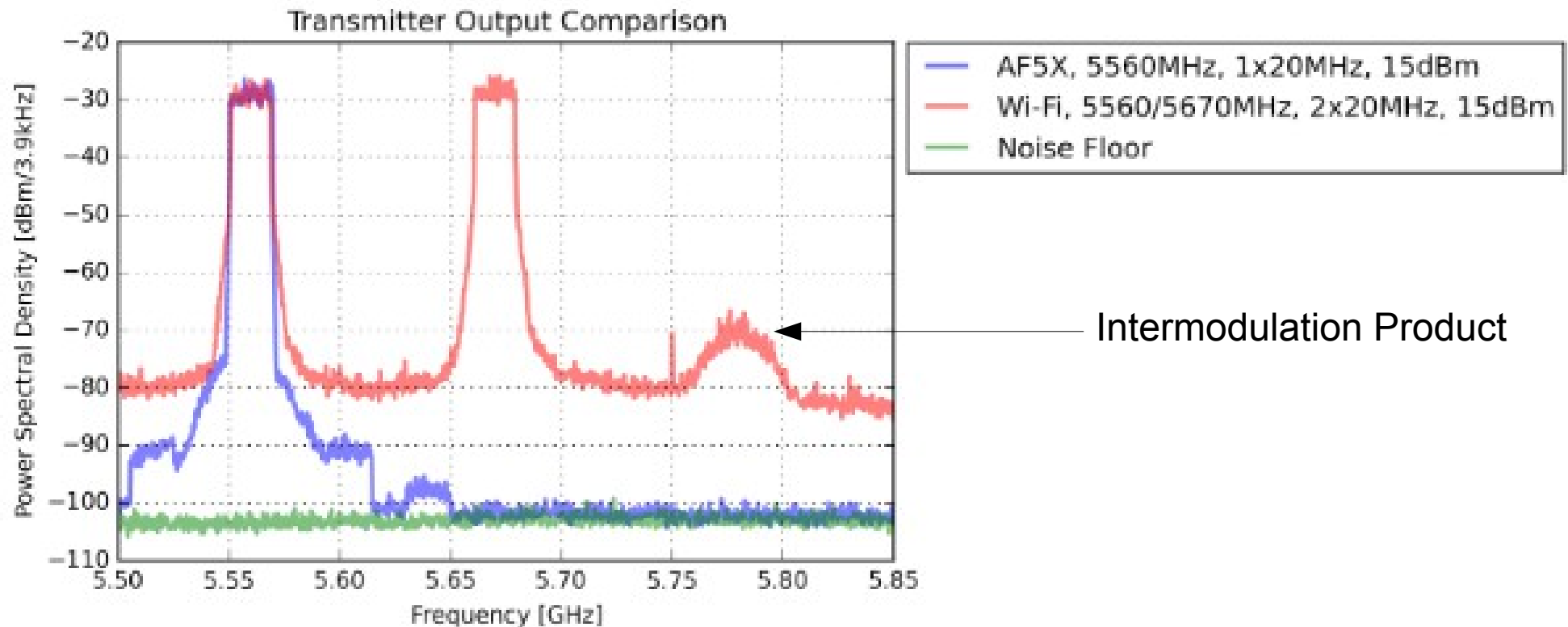
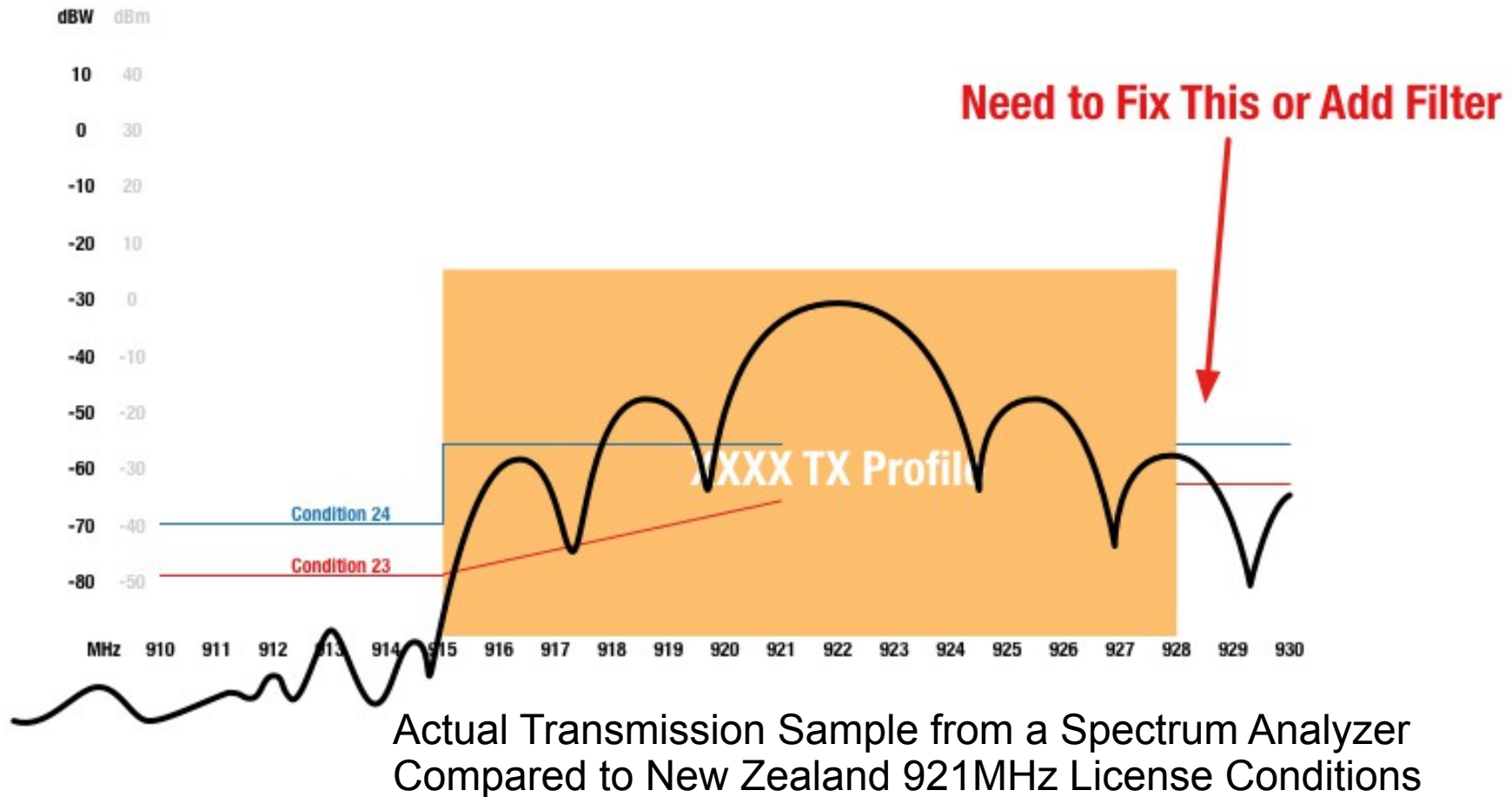


Image: <http://community.ubnt.com/t5/airFiber-Stories/AF5X-Why-you-owe-it-to-yourself-to-use-these-radios-for-backhaul/cns-p/1239600>

Some Transmitters Interfere

XXXX TX Profile vs. Permitted Use 915-921MHz



Frequency Dependent Behavior

- Longer wavelengths
 - Go further
 - Travel through obstacles
 - Bend around obstacles
 - Need bigger antennas
- Shorter wavelengths
 - Can transport more data
 - Need smaller antennas

Not All Spectrum is Created Equal



Radio Propagation in Free Space

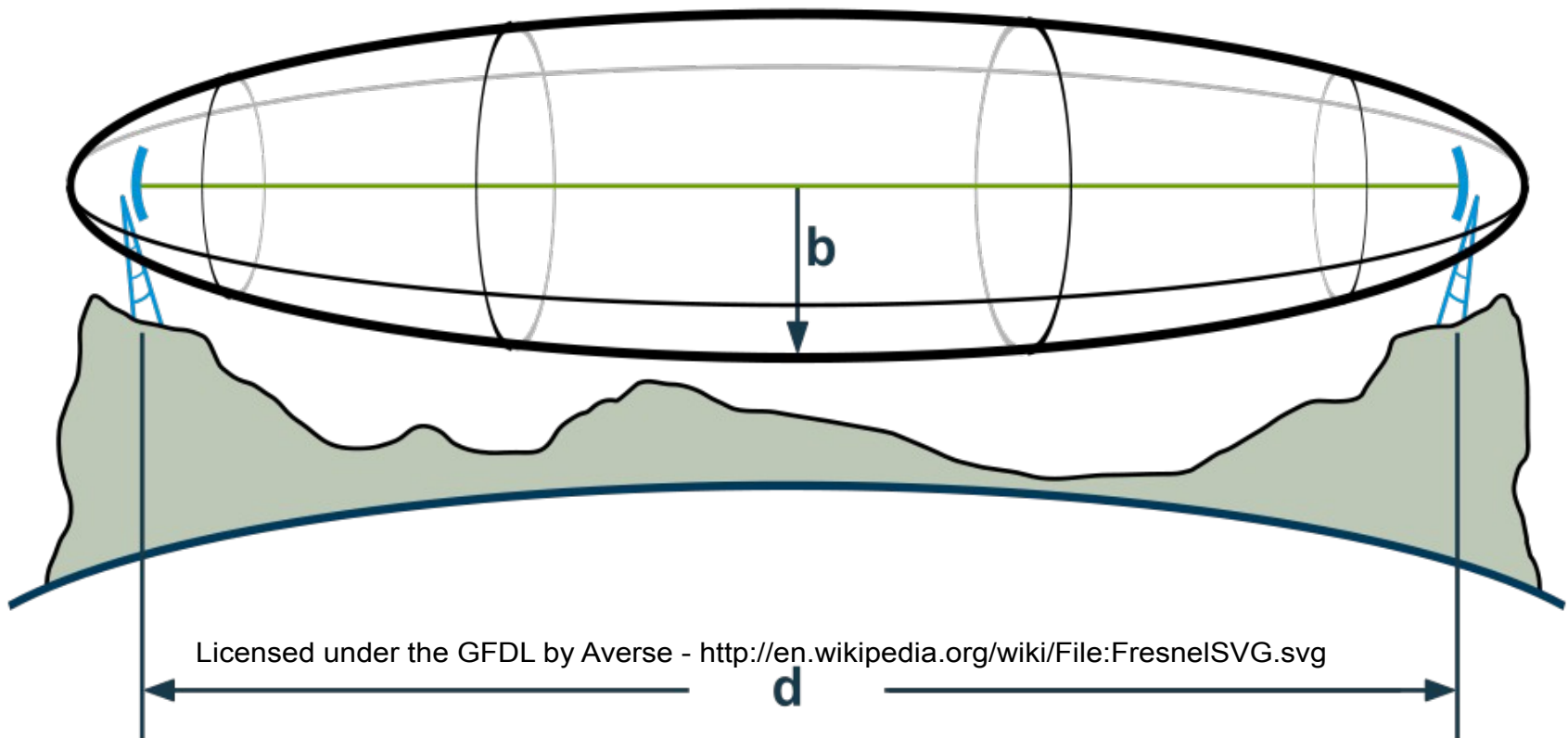
- Free space loss
- Fresnel zones
- *Line of Sight*

Free Space Loss

- Proportional to square of the distance
- Proportional to square of the radio frequency
- $L_{FS} (dB) = 20 * \log[4 * \pi * distance / wavelength]$
 - *where distance and wavelength are in the same units*

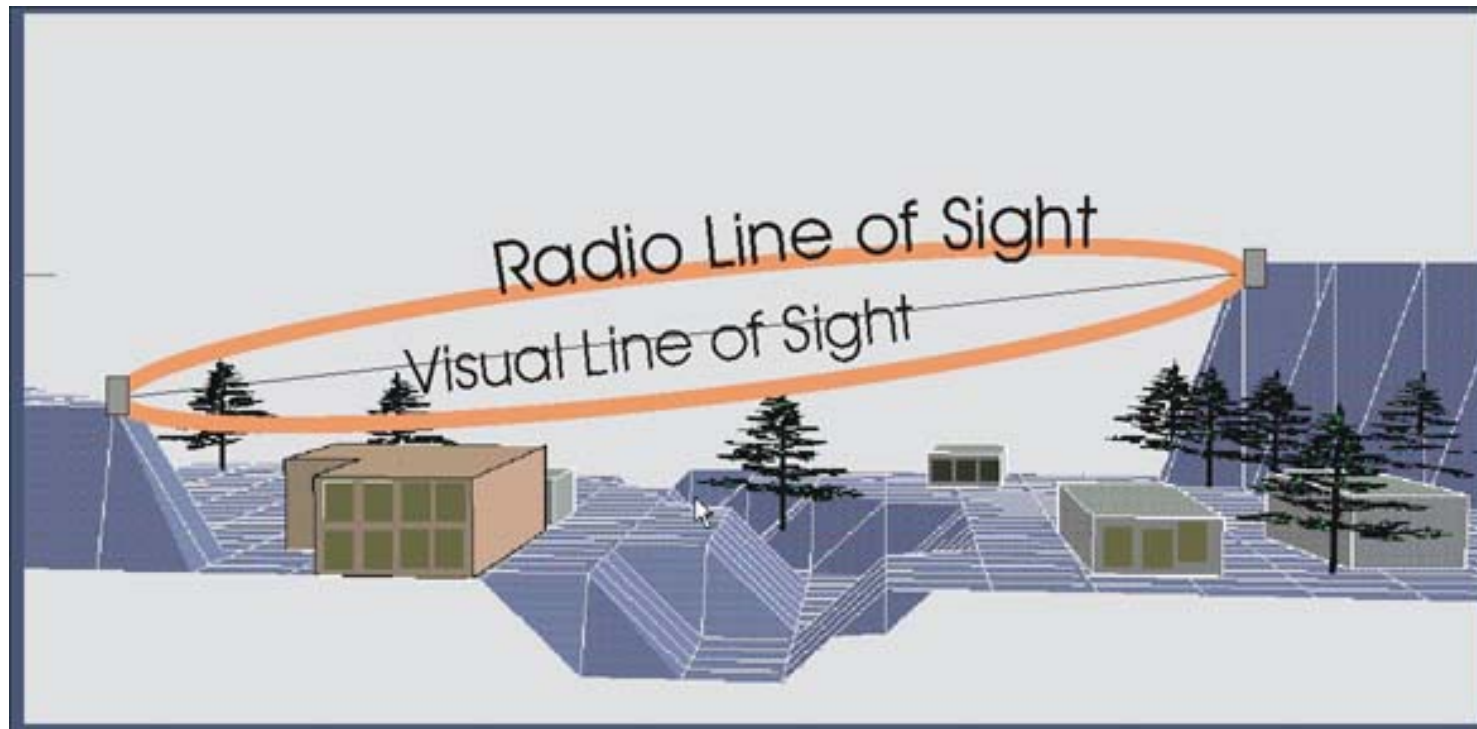
Fresnel zones

- Zone where reflections are bad
- Reflected waves = (good/bad) interference



Line of sight

- Required for Higher Frequencies ($> 1\text{GHz}$)
- Less Absorption / Reflection = Better Links



The dB

- Definition: $10 * \text{Log} (P_1 / P_0)$
- 3 dB = double power
10 dB = order of magnitude = x 10
- Calculating in dBs
- Relative dBs
 - dBm = relative to 1 mW
 - dBi = relative to ideal isotropic antenna

The dB: Examples

- 1 mW = 0 dBm
- 100 mW = 20 dBm
- 1 W = 30 dBm
- An omni antenna with 6 dBi gain
- A parabolic dish with 29dBi gain
- A cable (RG213) with 0.5 dB/m loss

dB to measure Transmit Power

- Example from a 802.11a/b card:

Output Power:

802.11b: 18 dBm (65 mW) peak power

802.11a: 20 dBm (100 mW) peak power

dB to Measure Receive Sensitivity

- Example from a Senao 802.11b card

Receive Sensitivity:

1 Mbps: -95 dBm;

2 Mbps: -93 dBm;

5.5 Mbps: -91 dBm

11 Mbps: -89 dBm

Radio Physics Matter

- Always! ... and especially ...
- when an AP or 3G modem is under a desk
 - or in a metal cabinet.
- when winter turns to springtime
- when it is rush hour in the city
- with long distance links (speed of light!)

Examples: Office network

- Offices typically have massive multi-path conditions cause by reflections
- Reflections: metal infrastructure (computers, radiators, desks, even CDs!)
- Absorbption: from People, Plants, Books
- Choice of locations and antennas essential

Changing Seasons: Absorption

- Vegetation, humidity, rain and change with the seasons!
- Dry trees might be radio transparent
- Wet green trees are not radio transparent

Rush Hour: Reflection/Diffraction

- Urban conditions change with the day
- They change with the hour
 - People, Vans, Cars
 - Electromagnetic Interference (Noise Floor)
- Test Monday what you measure Sunday
- In the Afternoon.... In the Morning

The Speed of Light

- Some 802.11_ standards set time-out windows: PCF, DIFS, SIFS
- For long links, travel time of the signal might lead to timeout and performance losses
- We have to hack the MAC layer to go long distance ... see e.g. TIER group, Berkeley